

Sets of Desirable Gambles and Credal Sets

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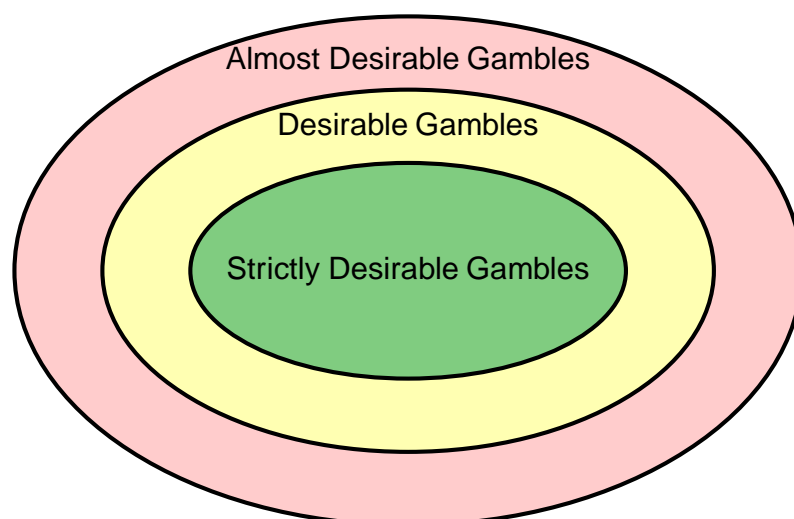
ISIPTA 09 - Durham, U.K.

Gambles

- ▶ We have an uncertain taking values on a finite set Ω
- ▶ A **gamble** is a mapping $X : \Omega \rightarrow \mathbb{R}$
- ▶ $X(\omega)$ is the reward if $X = \omega$
- ▶ Some gambles are clearly **desirable** for us (for example if $X(\omega) > 0, \forall \omega$) and other are undesirable (for example if $X(\omega) < 0, \forall \omega$)

Example

- ▶ Consider the result of football match with $\Omega = \{0 - 0, 1 - 0, 0 - 1, 1 - 1, 2 - 0, \dots, 15 - 15\}$
- ▶ A gamble $X_1(1 - 0) = 10, X_1(r) = -1$, otherwise
- ▶ Another example could be $X_2(i - j) = 1$, if $i > j$, $X_2(i - j) = -1$, if $i < j$ and 0 otherwise.
- ▶ If we believe in 'draw' we could accept:
 $X_3(i - i) = 1, X_3(i - j) = -1, i \neq j$



Coherent Set of Desirable Gambles

- D1. $0 \notin \mathcal{D}$,
- D2. if $X \in \mathcal{L}$ and $X > 0$ then $X \in \mathcal{D}$,
- D3. if $X \in \mathcal{D}$ and $c \in \mathbb{R}^+$ then $cX \in \mathcal{D}$,
- D4. if $X \in \mathcal{D}$ and $Y \in \mathcal{D}$ then $X + Y \in \mathcal{D}$.

Basic Consistency Condition

A set of desirable gambles \mathcal{D} **avoids partial loss** if and only if $0 \notin \mathcal{D}$

We should not accept: $f(i - j) = -1$ if $i > j$ and 0 otherwise.

Closed Set of Gambles

A set of desirable gambles \mathcal{D} is closed if D2, D3, and D4 are verified.

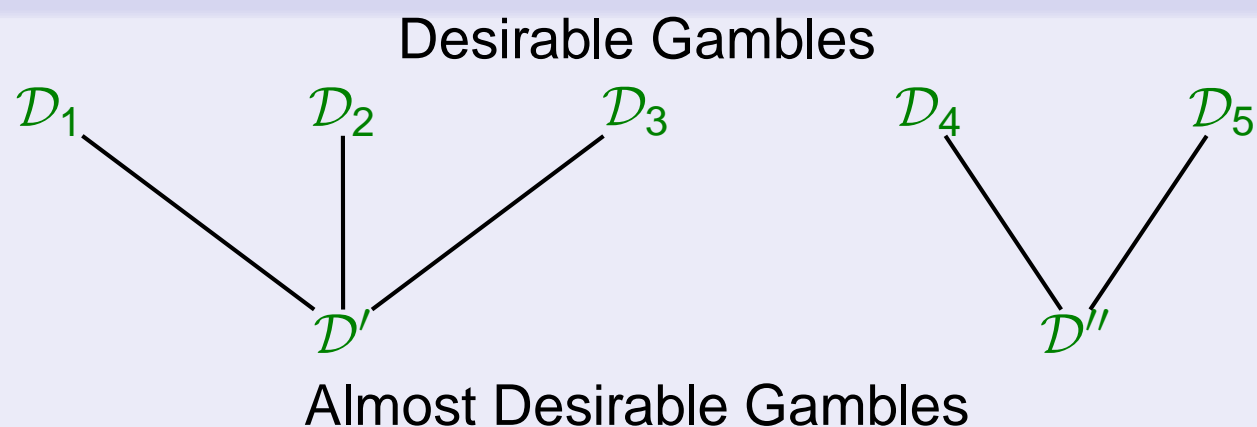
Almost Desirable Gambles

- D1' $\forall X \in \mathcal{D}^*$, we have $\sup X \geq 0$
- D2 If $X > 0$, then $X \in \mathcal{D}^*$
- D3 If $X \in \mathcal{D}^*$ and $\lambda > 0$ then $\lambda.X \in \mathcal{D}^*$
- D4 If $X_1, X_2 \in \mathcal{D}^*$ then $X_1 + X_2 \in \mathcal{D}^*$
- D5 If $X + \epsilon \in \mathcal{D}^*$, $\forall \epsilon > 0$ then $X \in \mathcal{D}^*$

Basic Consistency Condition

A set of almost desirable gambles \mathcal{D}^* **avoids sure loss** if and only if $\forall X \in \mathcal{D}^*$ such that $\sup X \geq 0$

Desirable vs Almost Desirable Gambles



Desirable Gambles are a **more general** model

Desirable vs. almost desirable gambles

Let us consider the gambles:

$$X_\epsilon(i - j) = \epsilon \text{ if } i - j \neq 15 - 15, \quad X_\epsilon(15 - 15) = -1$$

- ▶ It is possible that all the gambles X_ϵ are desirable.
- ▶ If they are almost desirable, then the gamble:
 $X_0(i - j) = 0 \text{ if } i - j \neq 15 - 15, \quad X_0(15 - 15) = -1$
is almost desirable.
- ▶ Almost desirable gambles avoids uniform loss, but not partial loss.

Strictly Desirable Gambles

D2 If $X > 0$, then \mathcal{D}

D3 If $X \in \mathcal{D}$ and $\lambda > 0$ then $\lambda.X \in \mathcal{D}$

D4 If $X_1, X_2 \in \mathcal{D}$ then $X_1 + X_2 \in \mathcal{D}$

D5' If $X \in \mathcal{D}$ then either $X > 0$ or $\exists \epsilon > 0, X - \epsilon \in \mathcal{D}$

Basic Consistency Condition: A set of desirable gambles \mathcal{D} avoids partial loss ($0 \notin \mathcal{D}$)

Upper and Lower Previsions and Desirable Gambles

- ▶ The **lower prevision** of gamble X is

$$\underline{P}(X) = \sup\{\alpha : X - \alpha \in \mathcal{D}\}$$

The supremum of the buying prices.

- ▶ The **upper prevision** of gamble X is

$$\bar{P}(X) = \inf\{\alpha : -X + \alpha \in \mathcal{D}\}$$

The infimum of the selling prices.

Credal Sets and Desirable Gambles

- ▶ A set of desirable gambles \mathcal{D} defines a **credal set**:

$$\mathcal{P}_{\mathcal{D}} = \{P : P[X] \geq 0, \forall X \in \mathcal{D}\}$$

- ▶ A set of desirable gambles \mathcal{D} and the set of almost desirable gambles \mathcal{D}^* define the same credal set

- ▶ A credal set \mathcal{P} defines a set of almost desirable gambles:

$$\mathcal{D}_{\mathcal{P}}^* = \{X : P[X] \geq 0, \forall P \in \mathcal{P}\}$$

- ▶ But several sets of desirable gambles can be associated:

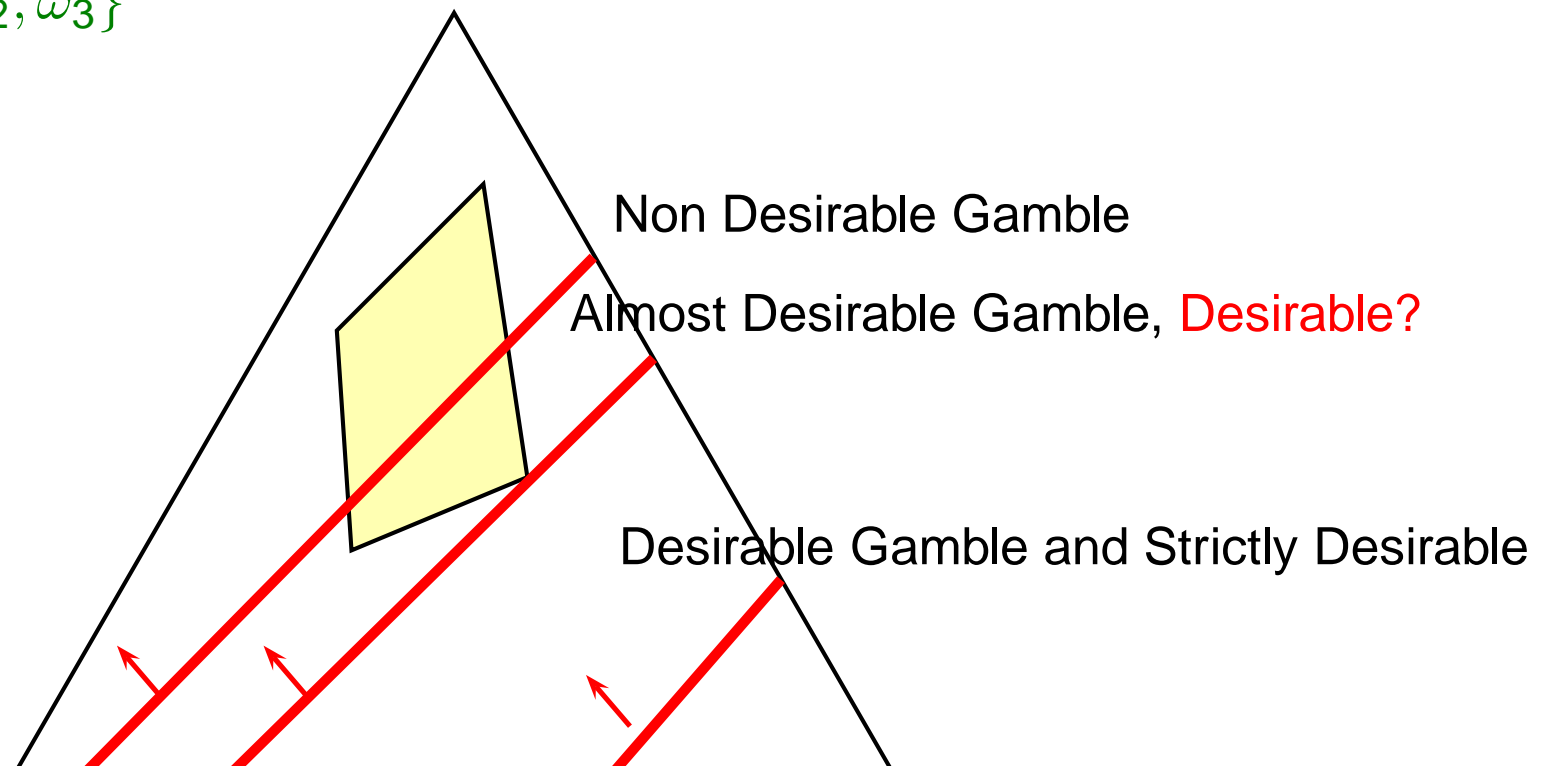
$$\mathcal{D}_{\mathcal{P}} = \{X : P[X] > 0, \forall P \in \mathcal{P}\} \cup \{X : X > 0\}$$

$$\mathcal{D}'' = \{X : P[X] \geq 0, \forall P \in \mathcal{P}, \exists P \in \mathcal{P} P[X] > 0\} \cup \{X : X > 0\}$$

Graphical Representation: Credal Set

$$E_P[X] \geq 0, \forall P \in \mathcal{P}$$

$$\Omega = \{\omega_1, \omega_2, \omega_3\}$$



Conditioning

If we have a set of desirable gambles \mathcal{D} and we observe event B , the **conditional set of desirable gambles given B** is given by:

$$\mathcal{D}_B = \{X : X|_B \in \mathcal{D}\} \cup \{X : X > 0\}$$

Example

If we accept a gamble

$$X(\text{Win}) = 1, \quad X(\text{Loss}) = -1, \quad X(\text{Draw}) = 0,$$

if we know that **Draw** has not happened, then we should accept any gamble:

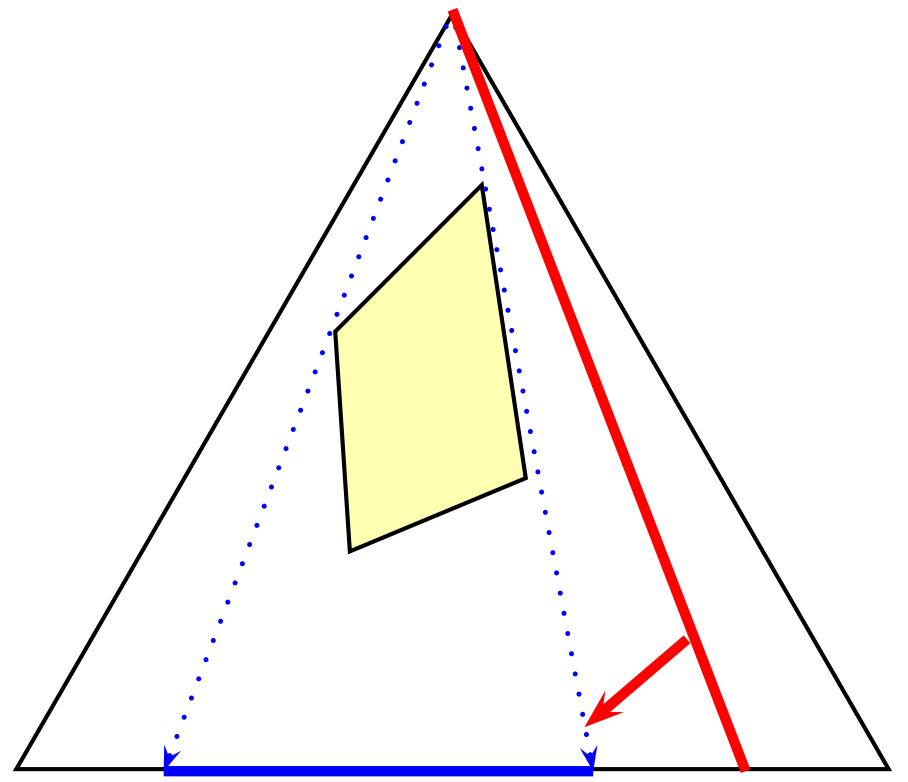
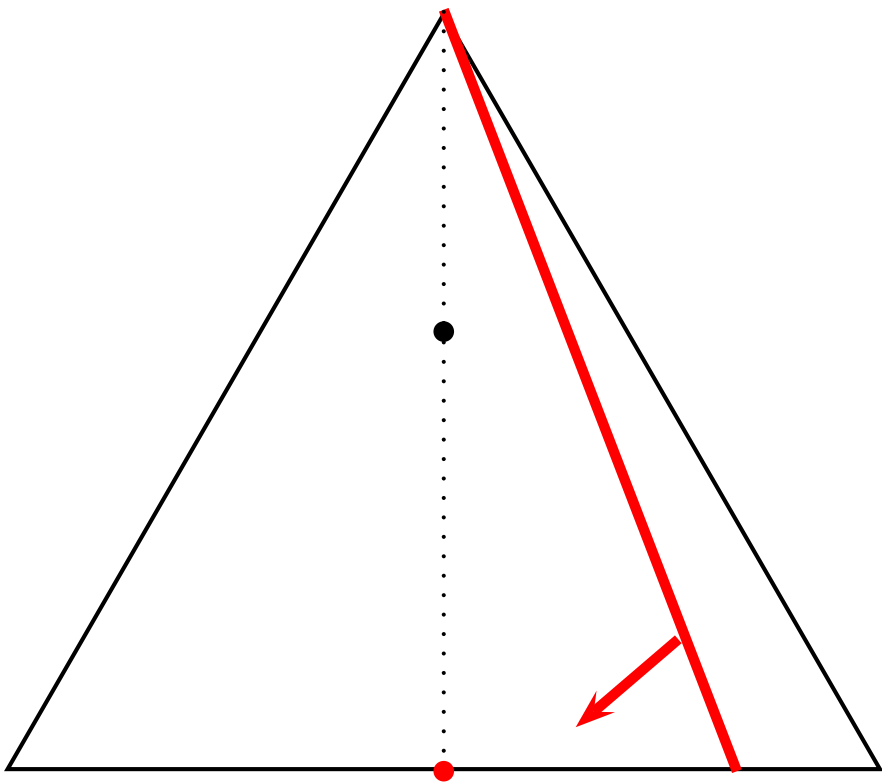
$$Y(\text{Win}) = 1, \quad Y(\text{Loss}) = -1, \quad Y(\text{Draw}) = \alpha$$

In fact, all the conditional information is in \mathcal{D} .

Conditioning

$$\Omega = \{Draw, Win, Loss\}$$

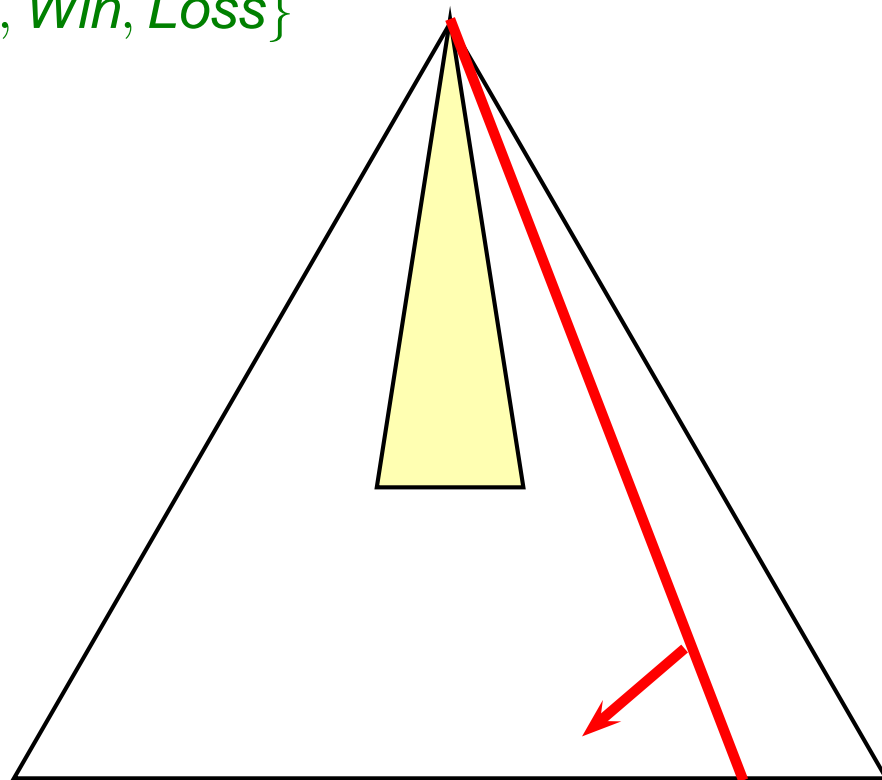
$$B = \{Win, Loss\}$$



If $\underline{P}(B) > 0$, then the credal set associated to the conditional set \mathcal{D} is uniquely determined with independence of what happens with gambles in the frontier.

Conditioning: Lower Probability equal to 0

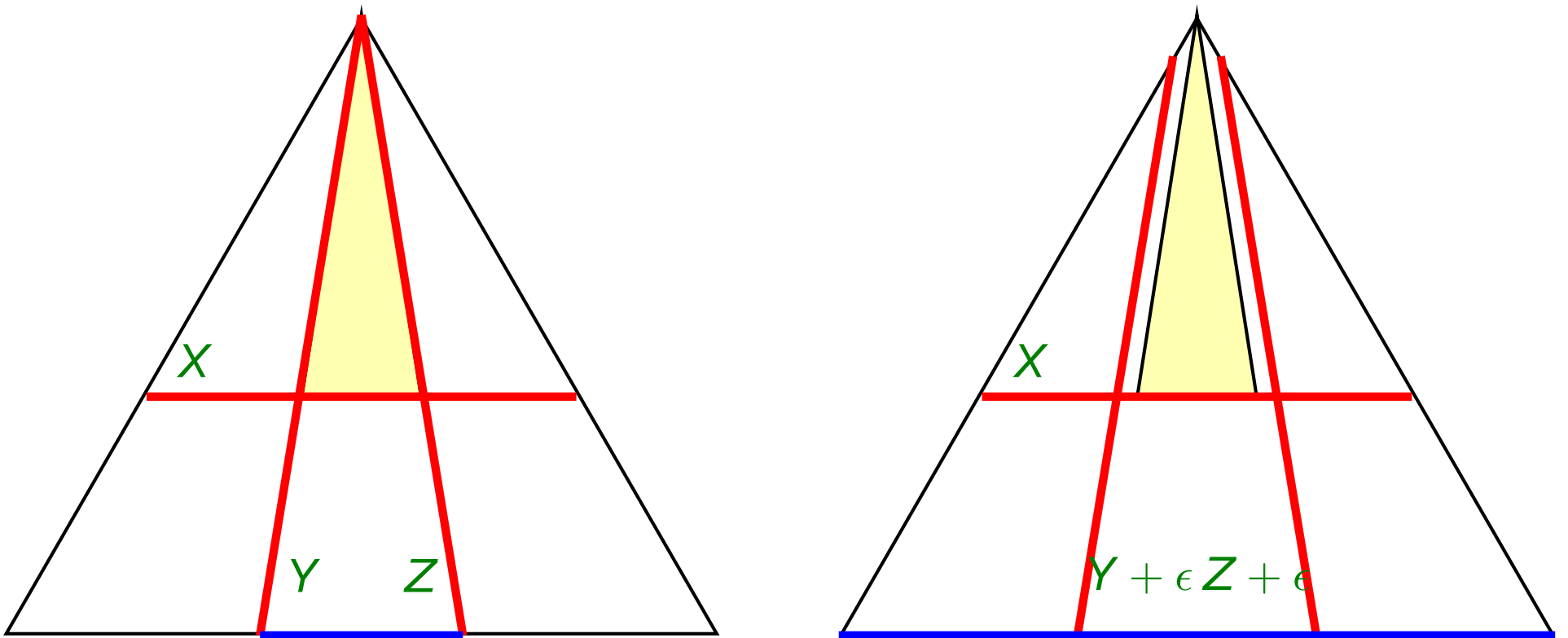
$$\Omega = \{Draw, Win, Loss\}$$



$$B = \{Win, Loss\}$$

If $\underline{P}(B) = 0$, all the gambles with $X(D) = 0.0$ are in the frontier. The credal set does not contain information about the conditioning.

Conditioning: Lower Probability equal to 0



$$B = \{Win, Loss\}$$

This situation is compatible with accepting as desirable the gambles:

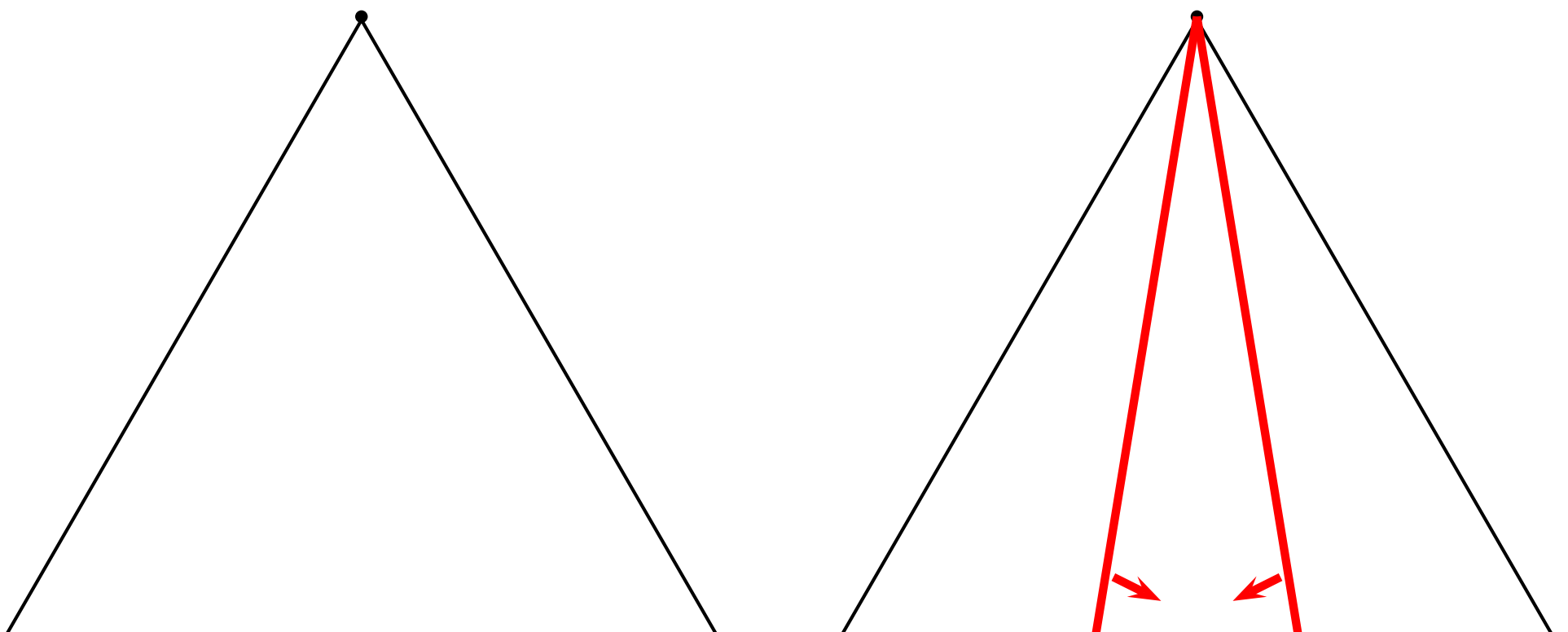
$$\begin{aligned} X(D) &= 1, & X(W) &= -1, & X(L) &= -1 \\ Y(D) &= 0, & Y(W) &= 1.2, & Y(L) &= -1 \\ Z(D) &= 0, & Z(W) &= -1, & Z(L) &= 1.2 \end{aligned}$$

But it is also compatible with gambles $\{X, Y + \epsilon, Z + \epsilon\}$

In this case, the conditioning is very wide: natural extension.

The case $\bar{P}(B) = 0$

- ▶ Imagine that we have $\omega_1 = \text{'There are less than 30 goals'}$; $\omega_2 = \text{'Win or Draw with 30 goals or more in total'}$; $\omega_3 = \text{'Loss with 30 goals or more in total'}$.
- ▶ It is possible that we accept any gamble with $X(\omega_1) = \epsilon$, $X(\omega_2) = -1$, $X(\omega_3) = -1$
- ▶ If $B = \{\omega_2, \omega_3\}$, $\bar{P}(B) = \underline{P}(B) = 0$.
- ▶ The conditioning will depend of which gambles $g(\omega_1) = 0$, $g(\omega_2) = \alpha_1$, $g(\omega_3) = \alpha_2$



Regular Extension

- ▶ I have an urn with *Red, Blue, White* balls.
- ▶ I know that there is exactly the same number of Blue and White balls.
- ▶ This situation can be represented by the convex set of probability distributions:

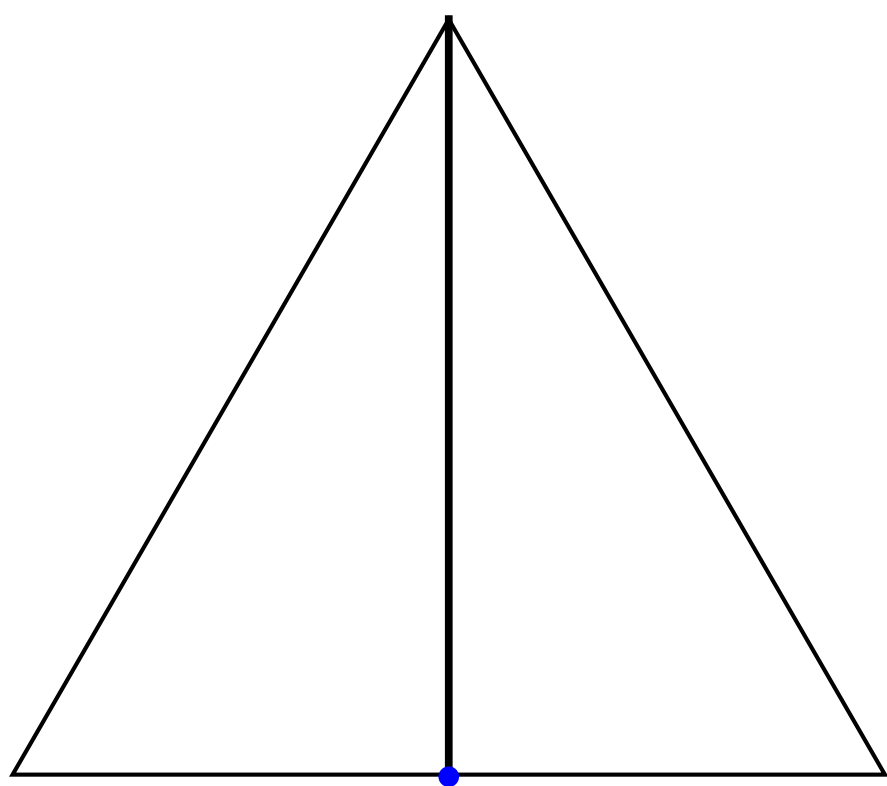
	<i>Red</i>	<i>Blue</i>	<i>White</i>
P_1	1	0	0
P_2	0	0.5	0.5

- ▶ If the set of desirable gambles is:

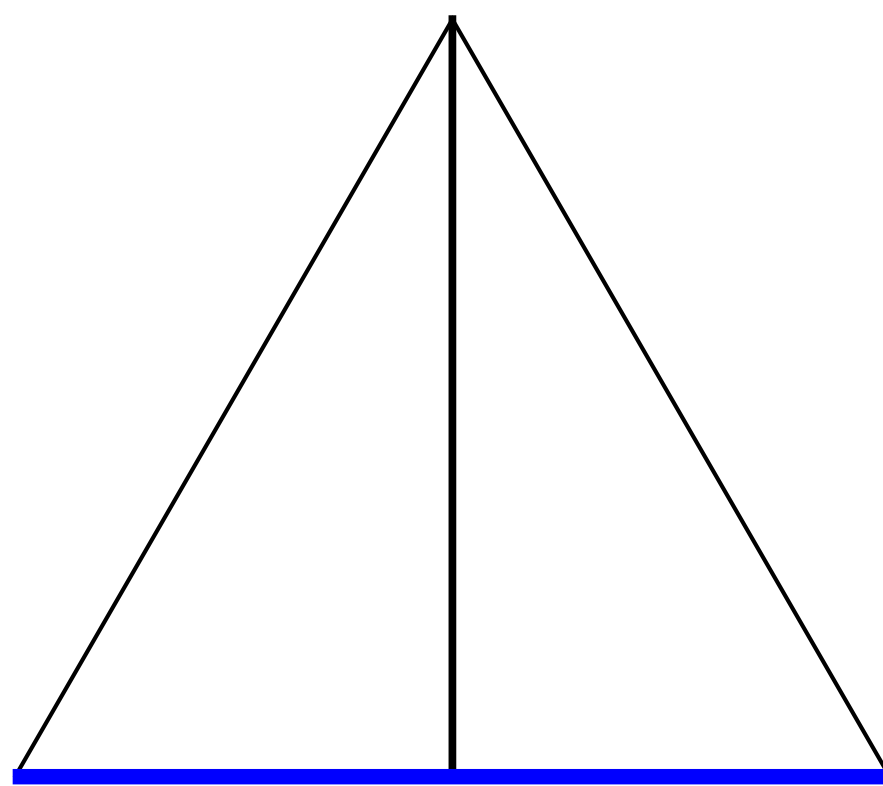
$$\mathcal{D}' = \{X : E_P[X] > 0, \forall P \in \mathcal{P}\}$$

then, if we know that a ball randomly selected from the urn is not red, then conditional to this information, the gamble $X(\text{Blue}) = 2, X(\text{White}) = -1$ is not accepted.

- ▶ This does not seem reasonable. I should accept any gamble in which $X(\text{Blue}) + X(\text{White}) > 0$.

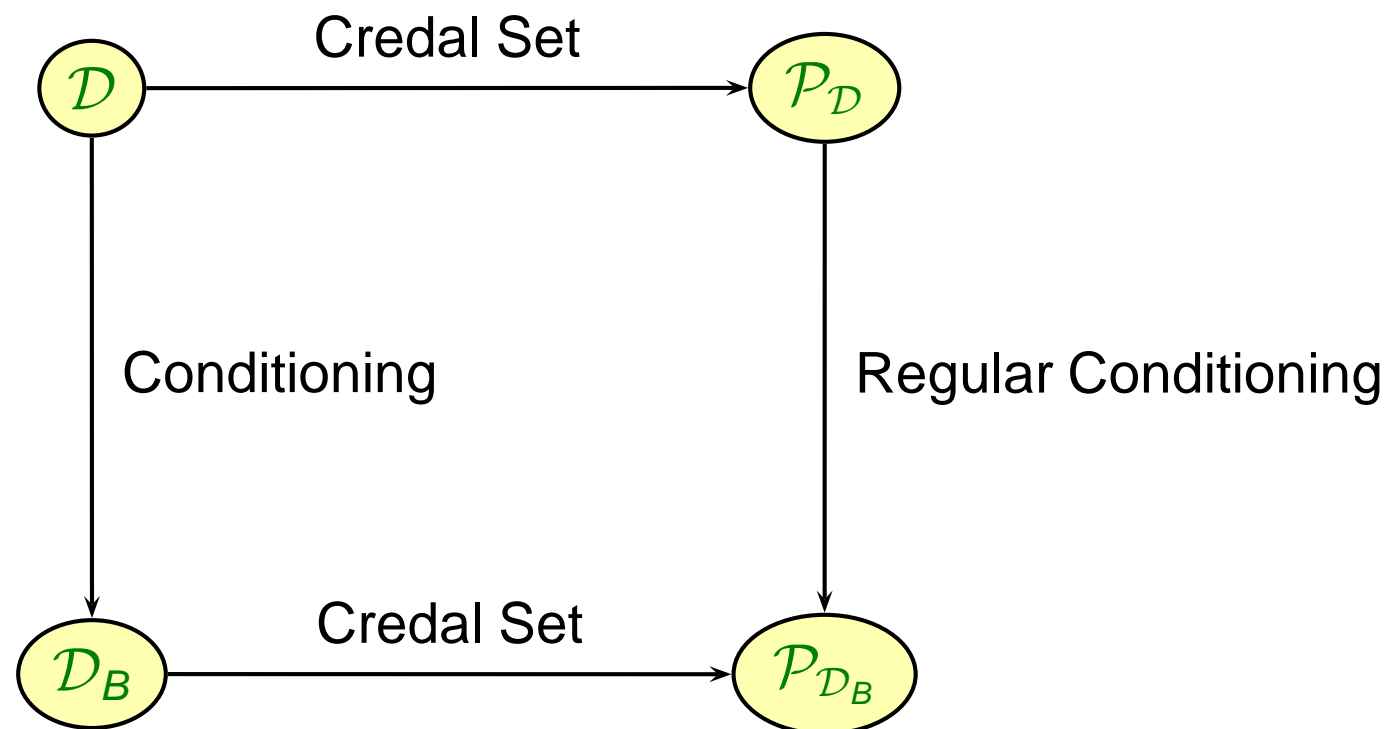


Regular Extension



Natural Extension

Regular Extension



Theorem

Desirable gambles, regular extension is obtained assuming if $\underline{P}(B) > 0$ or:

$$X \in \mathcal{D}^* \text{ and } -X \notin \mathcal{D}^* \Rightarrow X \in \mathcal{D}.$$

Natural Extension - Encoding sets of gambles

Natural Extension

If \mathcal{F} is a set of gambles, its natural extension $\overline{\mathcal{F}}$ is the set of gambles obtained from \mathcal{F} applying axioms A2, A3, and A4 (the minimum set of gambles containing \mathcal{F} and verifying these axioms).

Finitely Generated Sets of Gambles

A set of almost desirable gambles \mathcal{D} is **finitely generated** if $\mathcal{D} = \overline{\mathcal{D}_0}$ where \mathcal{D}_0 is finite.

This definition is not appropriate for desirable gambles. We could not represent $P(B) = 0$. Which is equivalent to the acceptance of gambles $\epsilon \cdot I_{B^c} - I_B$ for any ϵ .

Basic Reasoning Tasks

1. to determine whether the natural extension $\overline{\mathcal{F}}$ is coherent (i.e. $0 \notin \overline{\mathcal{F}}$),
2. given X , to determine whether $X \in \overline{\mathcal{F}}$,
3. given X and $B \subseteq \Omega$, to compute $\underline{P}(X|B)$ and $\overline{P}(X|B)$ under $\overline{\mathcal{F}}$ when this set is coherent.

Theorem

If \mathcal{F} is an arbitrary set of gambles such that $\overline{\mathcal{F}}$ is coherent, then $X \in \overline{\mathcal{F}}$ if and only if $\overline{\mathcal{F} \cup \{-X\}}$ is not coherent.

ϵ -set representation

A **basic set of gambles** is a set of gambles

$\mathcal{F}_{X,B} = \{X + \epsilon B : \epsilon > 0\}$, where X is an arbitrary gamble and $B \subseteq \Omega$, denoted as (X, B) .

ϵ -set representation: \mathcal{F} the union of: $(X_1, B_1), \dots, (X_k, B_k)$

Representation of Conditional Probabilities

$\underline{P}(X|B) = c$ is represented by means of $((X - c)B, B)$

$\overline{P}(X|B) = c$ is represented by means of $((c - X)B, B)$

Checking Consistency

\mathcal{F} generated by $(X_1, B_1), \dots, (X_k, B_k)$: system in λ_i and ϵ has no solution:

$$\begin{aligned} \sum_{i=1}^k \lambda_i (X_i + \epsilon B_i) &\leq 0 \\ \lambda_i &\geq 0, \quad \epsilon > 0 \end{aligned}$$

Algorithms in P. Walley, R. Pelesoni, P. Vicig (2004).

1. Set $I = \{1, \dots, k\}$
2. Solve

$$\begin{aligned} \sup \sum_i \tau_i \\ \text{s.t. } \sum_i (\lambda_i X_i + \tau_i \cdot B_i) &\leq 0 \\ \lambda_i &\geq 0, \quad 0 \leq \tau_i \leq 1 \end{aligned}$$
3. Let $I' = \{i \mid \tau_i = 1\}$ in the optimal solution
4. If $I' = \emptyset$, then Return(Consistency)
4. If $I' = I \neq \emptyset$ then Return(Nonconsistency)
5. else $I = I'$ and goto 2

To compute $\underline{P}(X|B)$

$$\begin{aligned} \sup \alpha \\ \text{s.t.} \\ \sum_{i=1}^k \lambda_i (X_i + \epsilon B_i) &\leq (X - \alpha)B \\ \epsilon > 0, \lambda_i &\geq 0 \end{aligned}$$

Maximal Sets of Gambles

Definition

We will say that a set of gambles \mathcal{D} is *maximal* if it is coherent and there does not exist any $X \notin \mathcal{D}$ such that $\overline{\mathcal{D} \cup \{X\}}$ is coherent.

Lemma

If \mathcal{D} is coherent and $-X \notin \mathcal{D}$, $X \neq 0$, then $\overline{\mathcal{D} \cup \{X\}}$ is coherent.

Theorem

A coherent set of gambles \mathcal{D} is maximal if and only if $X \in \mathcal{D}$ xor $-X \in \mathcal{D}$, for all $X \in \mathcal{L}$, $X \neq 0$.

Lemma

Let \mathcal{D} be a maximal set of gambles and let \underline{P} and \overline{P} be respectively the lower and the upper previsions associated to it. Then $\underline{P}(B) = \overline{P}(B)$, $\forall B \subseteq \Omega$.

Definition

If we have a sequence of nested sets $\Omega = C_0 \supset C_1 \supset \dots \supset C_n = \emptyset$, and $B \subseteq \Omega$, then the **layer** of B with respect to this sequence, will be the minimum value of i such that $B \cap (C_i \setminus C_{i+1}) \neq \emptyset$. It will be denoted by $\text{layer}(B)$.

Theorem

If \mathcal{D} is maximal then there is a sequence of nested sets $\Omega = C_0 \supset C_1 \supset \dots \supset C_n = \emptyset$ and a sequence of probability measures P_0, \dots, P_{n-1} satisfying the following conditions:

1. for each probability P_i , $P_i(C_i \setminus C_{i+1}) = 1$, $P_i(\omega) > 0$ for any $\omega \in C_i \setminus C_{i+1}$,
2. for each $A \subseteq B \subseteq \Omega$, if $i = \text{layer}(B)$, then $\underline{P}(A|B) = \overline{P}(A|B) = P_i(A|B)$, where $\underline{P}(A|B)$ and $\overline{P}(A|B)$ are the lower and upper probabilities computed from \mathcal{D}_B .

Maximal Gambles

Theorem

There exists at least one maximal set of gambles containing a coherent set.

Theorem

If \mathcal{D} is coherent, then $\mathcal{D} = \bigcap_{i \in I} \mathcal{D}_i$, where \mathcal{D}_i are maximal coherent gambles containing \mathcal{D} .

Correspondence (Sequences of probabilities \longleftrightarrow Maximal coherent sets) non one-to-one

$\Omega = \{\omega_1, \omega_2\}$ and $P_0(\omega_1) = P_0(\omega_2) = 0.5$.

Any gamble with $X(\omega_1) + X(\omega_2) > 0$ is desirable.

Given $Y(\omega_1) = 1, Y(\omega_2) = -1$.

We can have Y desirable xor $-Y$ desirable.

Alternative model one-to-one:

D1". If $X \in \mathcal{D}$, then there is $\epsilon > 0$, such that
 $-X + \epsilon \text{supp}(X) \notin \mathcal{D}$.

More Work

- ▶ More general representation schemes?
- ▶ Algorithms for them?
- ▶ Local computation
- ▶ Independence and local computation